

RESCUEBUSTERS

EDUCYCLE

ENVIRONMENTAL LEARNING GAME.

Rescuebusters EduCycle is an educational augmented reality game for school children. Fun buster characters teach children how to reduce their personal carbon footprint by simulating their energy, food and traffic choices in the game's physical map board. Players can then see their choices come alive on the mobile app. The main objective is to balance between human and environmental needs by making smart choices with limited resources.

The boardgame can be purchased from www.rescuebusters.fi



GAME BOARD

A physical game board that represents the gaming environment.

EduBlocks are placed on the map and scanned in order to finalize the choices.

Cattle

Over 2000
(Million tonnes CO₂ - EQ)

APPLICATION

The augmented reality application where choices come alive. Children can choose which tokens to place on the game board and see how their actions affect the augmented reality game.

The application will be downloadable for free from App Store and Google Play